Ridiculous Tails!

Overview
Ridiculous Tails! is an improvisational card game that takes place in a world with anthropomorphic animals. Each round, players take on the role of a different animal and must work together to treat each other in a ridiculous manner.

Objective
Players are divided into two roles: the main actor and secondary actors.

The objective of the main actor is to guess what animal they are and the description for what they are being discriminated against. Secondary actors will have the role of acting out scenes and providing clues to help this process.

Throughout the process, if the main actor guesses their identity, they win! Otherwise, the secondary actors are rewarded points based on how well their performance was. This continues over many rounds.

Materials
Identity, Scenario, Characteristic and Hint Cards

Identity Card	Scenario Card
Characteristic Card	Hint Card

Definitions:
- *Identity Cards* describe the kind of animal the main actor is followed by a negative description. The description of the animal often leads to discrimination.
- *Scenario Cards* set the scene in which the interaction is taking place between the main actor and secondary actors.
- *Characteristic Cards* list out specific traits that secondary actors must perform with the main actor.
- *Hint Cards* elaborate on the main actor's identity. This card is used to help the main actor if they are feeling stuck in guessing what their identity is.

Game Preparation

The players must place the *Identity, Scenario, Characteristic and Hint* cards face down on the table.

Players must decide who the main actor is. Only three players are allowed to play: one player is the main actor and the other two players are the secondary actors.

Once the main actor is chosen, they must wear the headpiece. The headpiece holds the *Identity* card. Secondary actors must place the *Identity* card in the main actor's head piece, without revealing the new identity.

Next, someone must flip over a *Scenario* card for everyone to see.

The supporting actors will each pick up a *Characteristic* card. They are ***not allowed*** to show it to each other or the main actor.

Before gameplay can begin, the supporting actors will have a few seconds to decide how they would like to interact with the main actor based on the *Scenario* card.

Gameplay
The supporting actors will initiate an improv scene based on the information provided to them by the *Identity*, *Scenario* and *Characteristic* cards.

During the beginning of the scene, the secondary actors **must discuss** a joint approach to the scenario **before** neglecting the main actor.

- For instance, if the scene is taking place at a restaurant. The secondary actors must decide who the waiter and customers are, and then treat the main actor accordingly based on the assumed roles.

The supporting actors are ***encouraged to*** incorporate animal jokes and hints regarding the main actor's identity.

If the main actor is able to decipher their animal identity and characteristic, then everyone wins!

This process repeats itself over a total of 3 rounds.

Rules
For each round, the actors will be of the **same animal species.** This is determined by the *Identity* card. The only difference is that the secondary actors ***do not*** have a negative description associated with their animal identity.

Limitations
- Secondary actors **cannot say** the main actor's identity out loud, nor the negative description associated with it.
- Secondary actors **cannot act out** the main actor's identity.
- Secondary actors **cannot say** their characteristic out loud.

- If the main actor is unable to guess the exact words used for their *Identity* description, but are close, then that is acceptable.

Point System
- If the main actor guesses their identity they are awarded 2 points!
- If the main actor does not guess their identity, they get 0 points.
- In all scenarios, the secondary actors are congratulated for their performance, regardless of the main actor's outcome.
- After every round, the main actor **must** decide which secondary actor had the best performance (based on their *Characteristic* card) and award them 1 point!
- After each round, roles are redistributed in a clockwise manner, thereby giving everyone an equal chance to acquire points!